# ANZTEC

## CHANGE mate

## CM-900 GBA

**OPERATING INSTRUCTIONS**

This unit is designed to pay out automatically. When the correct amount of funds have been inserted, the Changemate CM900 will dispense the appropriate number of coins. Partial credits will be held until further funds are inserted to enable payout

- To reset the machine to zero, start with machine powered down. Press and hold down buttons 1 and 3 whilst powering the machine up. Release buttons 1 and 3 and (as instructed on the LCD) press button 2. All meters and event log will now be reset to zero.

- To enter the attendant mode, press button 3. To select an option in attendant mode, use buttons 1 and 2 to bring up the option. Use button 3 to select the option. To exit the attendant mode, use buttons 1 and 2 to select exit and then push button 3. The other option is simply to leave the machine. After 30 seconds without any button push, the machine will automatically exit the attendant mode and return to dispense mode.

- To read the accountancy information, enter attendant mode and select accountancy. When prompted choose short or long term meters by pushing button 1 or 2 and then button 3. Use buttons 1 and 2 to navigate through the list of meters. Push button 3 to exit.

- To count the hopper contents, enter the attendant mode and select hopper count. Use button1 to start and stop the hopper No.1. Use button 2 to start and stop hopper No. 2. The quantity of coins counted from the hopper will be displayed on the LCD. To exit this mode, push button 3 after the hopper has stopped.

- To access the event log, enter the attendant mode and select event log. The last event to occur will be displayed on the LCD. To navigate back and forth through all 10 stored events, use buttons 1 and 2. Push button 3 to exit.

- To clear the short term meters enter the attendant mode and select clear s/term meters. When prompted, push button 3 to reset the short term meters back to zero.

- Should the machine run empty in the course of operation, simply open the top door, add coins and turn the machine off and on again. The machine will resume the payout where it left off when the hopper emptied.